

# INNER CIRCLE

Arranged By Don Barrett.

“First Circle” By Pat Metheny and Lyle Mays.

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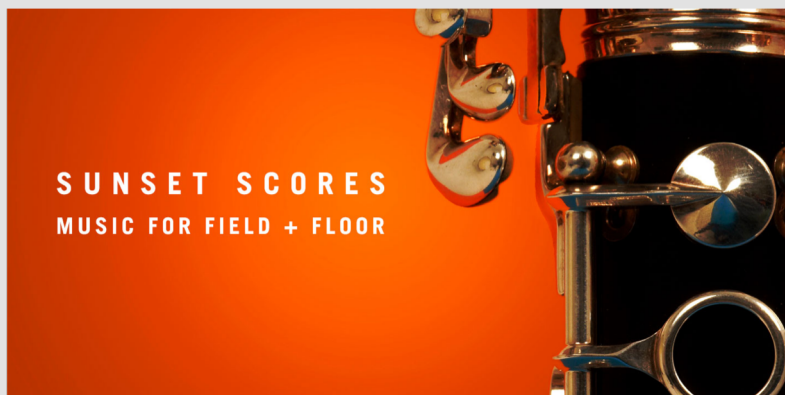
GRADE: MEDIUM-ADVANCED

DURATION: 5m 03s

## I. PART ONE II. PART TWO III. PART THREE

### INSTRUMENTATION

Bells/Chimes  
Vibraphone 1/2 (3 Octave)  
Marimba 1/2/3 (4.3 Octave)  
Synth/1  
Synth/2  
Extra FX  
Bass Guitar  
Tympani



Percussion 1 | COMBINED LIST: Mark Tree, Concert Bass Drum, Suspended Cymbal, High Hat,  
Percussion 2 | China Splash, Shakers, Tambourines, Bell Tree, Woodblock, Tam Tam, Vibraslap  
Percussion 3

Battery Snare  
Battery Tenor  
Battery Bass Drums (6)  
Battery Cymbals

### GLOSSARY

One Player, Two Players, Three Players	A1, A2, A3
Choke	Chk.
Crescendo	Cresc.
Diminuendo	Dim.
Left Hand	LH
Optional	Opt.
Right Hand	RH
Simile	Sim
Splash	Spl.
Concert Bass Drum	CBD
Concert	Conc.
Cymbal	Cym.
High Hat	H.H.
Let Resonate	L.R.
Marcato	Marc.
Pedal	Ped.
Pizzicato	Pizz.
Player	Pl.
Suspended Cymbal with Mallets	SC
Small	Sm.
Staccato	Stacc.

# INNER CIRCLE

DURATION 2:36

## I. PART ONE

DON BARRETT (BMI)

♩ = 160

5

Score for **INNER CIRCLE I. PART ONE**, page 5. The score includes parts for Bells/Chimes, Vibraphone (2), Marimba (3), Synth (2), Extra FX, Bass Guitar/Bass Synth, Tympani, Percussion (Snare, Tenor, Bass Drum), and Cymbals (3). The tempo is 160 BPM. A large watermark "FOR DEMONSTRATION USE ONLY" is overlaid diagonally across the page.

Key performance instructions include:

- FX1** (measures 1-7): *mf*, *Opt. Random or Layer In Vocal*
- Extra FX** (measures 1-7): *ff*, *Three Point One Four str.*
- Cymbals 1** (measures 5-7): *Div. Random H.H. Choke*, *mf*
- Cymbals 2** (measures 7-8): *Dome With Stick*, *mf*

Measure numbers 1 through 7 are indicated at the bottom of the score.

CIRCLE\_I - CONT.

2

9

Muted Stroke

Bells

*mf*

No Ped.

1

Vibes

2

*mf*

No Ped.

Mar. 1

Muted Stroke

*mf*

Mar. 2

Muted Stroke

*mf*

Mar. 3

Muted Stroke

*mf*

S1

Piano  $\text{♩}$

*mf*

S2

Strings Marc.  $\text{♩}$

*mf*

Strings Marc.  $\text{♩}$

FX

BG

*mf*

Muted

Tymp.

*mf*

8 9 10 11 12 13

Perc.

SN

TN

BD

CYM. 1

*f*

CYM. 2

*f*

Zing

CYM. 3

Div. Random  
Crunch

Taps

Crunch

Open

Taps

Crunch

Open

Taps

*f*

16

Score for measures 14-18, measures 16-18. Instruments include Bells, Vibes (1, 2), Mar. 1, 2, 3, S1, S2, FX, BG, and Tymp. The score features various musical notations such as notes, rests, and dynamic markings like *sim.*

Score for measures 14-18, measures 16-18. Percussion instruments include Perc., SN, TN, BD, CYM. 1, 2, and 3. The score includes detailed notation for Mark Tree, L.R., High Hat, CBD, and various dynamic markings like *mf*, *f*, *p*, and *ff*.

# INNER CIRCLE

## II. PART TWO

♩ = 120

5

The score is divided into two systems. The first system includes:

- Bells/Chimes
- Vibraphone (1 and 2)
- Marimba (1, 2, and 3)
- Synth 1 (Harp  $\frac{3}{4}$ , W/Harp-like Synth)
- Synth 2 (Harp  $\frac{3}{4}$ , Piano  $\frac{3}{4}$ , W/Ped.)
- Extra FX (Piano  $\frac{3}{4}$ , FX1, +FX2)
- Bass Guitar/Bass Synth
- Tympani

The second system includes:

- Percussion (SC *mf*, SC *mf*)
- Snare Drum
- Tenor Drum
- Bass Drum
- Cymbals

Large numbers 3 and 4 are placed vertically on the left side of the score, corresponding to the Vibraphone and Marimba parts respectively. A measure number line at the bottom of the first system shows measures 1 through 8.

CIRCLE\_II - CONT.

9

13

17

Bells

*mf*

1

Vibes

2

*mf*

Mar. 1

*mf*

3/4

*sim.*

1 2 1 2 1 1 2 1 1

Mar. 2

*mf*

3/4

*sim.*

1 2 1 2 1 1 2 1 1

Mar. 3

*mf*

3/4

*sim.*

1 2 1 2 1 1 2 1 1

S1

S2

FX

+FX3

BG

Tymp.

*mf*

9 | 10 | 11 | 12 || 13 | 14 | 15 | 16 || 17

Perc.

Mark Tree *mf*

L.R.

Tambourines *f*

*p*

Bell Tree *mf*

SN

W/Rods Gently *mf*

6

S2 S1/3 S2 S1/3 A3

TN

W/Soft Mall. *p*

*mf*

3 4 3 3 3

To Reg. Mall.

BD

W/Soft Mall. *p*

*mf*

CYM.

# INNER CIRCLE

## III. PART THREE

♩ = 180

The score is arranged in a multi-staff format. The top section includes:

- Bells/Chimes**: Treble clef, playing a melodic line starting in the second measure.
- Vibraphone**: Two staves (1 and 2), Treble clef, playing a rhythmic pattern with large numbers 2 and 3 indicating specific notes.
- Marimba**: Three staves (1, 2, 3), Treble clef, playing a rhythmic pattern with large numbers 4, 4, and 4.
- Synth 1**: Treble and Bass clefs, playing chords and a melodic line.
- Synth 2**: Treble and Bass clefs, playing sustained chords with large numbers 2 and 3.
- Bass Guitar/Bass Synth**: Bass clef, playing a rhythmic line with large numbers 4, 4, and 4.
- Tympani**: Treble clef, playing a rhythmic pattern with large numbers 4, 4, and 4.

The bottom section includes:

- Percussion**: Multiple staves for **Shakers (W/Egg Shaker)**, **Bell Tree**, **Snare Drum**, **Tenor Drum**, **Bass Drum**, and **Cymbals** (1 and 2). It features various rhythmic patterns and dynamic markings like *mp* and *ff*.

Large numbers (4, 2, 3, 4) are placed across the score to indicate specific notes or measures for the vibraphone and marimba parts.

CIRCLE\_III - CONT.

The musical score is arranged in a multi-staff format. The top section includes Bells, Vibes (1 and 2), Maracas (1, 2, and 3), S1 and S2, BG, and Tymp. The middle section includes Percussion (Tambourines w/Mallets and Vibraslap). The bottom section includes SN, TN, BD, CYM. 1, and CYM. 2. Large numbers (4, 2, 3) are placed above the Vibes and S2 staves to indicate changes in the number of instruments or parts. The score includes various musical notations such as notes, rests, and dynamic markings (mf, mp, ff).



CIRCLE\_III - CONT.

Bells

1

Vibes

2

Mar. 1

Mar. 2

Mar. 3

S1

S2

BG

Tymp.

13 14 15 16 17

Perc.

Mark Tree

L.R.

SC

ff

SN

TN

BD

CYM. 1

CYM. 2

ff

Zing

ff

sub p