

WHEN WORLDS COLLIDE

Arranged by Don Barrett (BMI)

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Grade: Medium-Advanced

Total Duration: 8 Minutes 02 Seconds

I. ROTATION

II. TRAJECTORY

III. COLLISION

INSTRUMENTATION

Flute

B \flat Clarinet 1/2

B \flat Bass Clarinet

E \flat Alto Saxophone 1/2

B \flat Tenor Saxophone

E \flat Baritone Saxophone

B \flat Trumpet 1/2/3

Horns in F 1/2 (*Mellophone*)

Low Brass 1/2/3

Tuba

Bells/Chimes

Vibraphone 1/2 (3 Octave)

Marimba 1/2/3 (4 $\frac{1}{3}$ Octave)

Synth 1 (Piano, Harp, Celeste, Female Choir, Saw Synth, FX)

Synth 2 (Strings Sustain, Strings Pizzicato, Female Choir, Saw Synth, FX)

Tympani (Suspended Cymbal, Tambourine, High Hat, Low Tom)

Bass Guitar

Percussion 1 (Mark Tree, Concert Bass Drum, Suspended Cymbal, Vibraslap, Concert Toms, Temple Blocks, Small Triangle, High Hat, Tam Tam)

Percussion 2 (Suspended Cymbal, Piatti, Brake Drums, Splash Cymbal, Small Triangle, Ride Cymbal, Shakers, Tambourine, Tam Tam)

Battery Snare Drums

Battery Tenor Drums

Battery Bass Drums



GLOSSARY

Opt. = Optional

Pl. = Player

Sim. = Simile

CBD = Concert Bass Drum

SC = Suspended Cymbal with Mallets

L.R. = Let Ring (Resonate)

WHEN WORLDS COLLIDE

— CONDUCTOR SCORE —
DURATION: 3:19

I. ROTATION

ARRANGED BY
DON BARRETT (BMI)

♩ = 90 Repeat As Needed

The score is arranged in systems. The woodwind section includes Flute, B♭ Clarinet (1 and 2), B♭ Bass Clarinet, E♭ Alto Saxophone (1 and 2), B♭ Tenor Saxophone, and E♭ Baritone Saxophone. The brass section includes B♭ Trumpet (1, 2, 3), Horn in F (1, 2), Low Brass (1, 2, 3), and Tuba. The percussion section includes Bells/Chimes, Vibraphone (1, 2), Marimba (1, 2, 3), Piano/Synth 1, Piano/Synth 2, Bass Guitar, and Tympani. The string section includes Percussion (1, 2), Snare, Tenor, and Bass. The score includes dynamic markings such as *mp*, *p*, and *f*, and performance instructions like *Al*, *Repeat As Needed*, and *Gently*. A large watermark 'SUNSET GENERATION SCORES' and 'FOR DEMONSTRATION USE ONLY' is overlaid on the score.

♩ = 100

17

The musical score is arranged in systems for various instruments. The woodwind section includes Flute (FL), Clarinet (Clar. 1 and 2), Bass Clarinet (Bs. Cl.), Alto Saxophone (A. Sax. 1 and 2), Tenor Saxophone (T. Sax.), and Baritone Saxophone (B. Sax.). The brass section includes Trumpet (Trpt. 2 and 3), Horn (Hn. 1 and 2), Trombone (Tb. 1, 2, and 3), and Baritone (B.C.). The vibraphone (Vibes) and maracas (M1, M2, M3) are also present. The keyboard section includes Piano (Piano 4 and Piano 7) and Synthesizers (Synth 1 and Synth 2). The percussion section includes Bongos (B.G.), Tympani (Tymp.), and Drums (Perc. 1 and 2). The string section includes Snare (SN), Tenor (TN), and Bass Drum (BD). The score includes dynamic markings such as *mf*, *f*, *pp*, and *mp*, and performance instructions like *Tutti*, *Sub. mf*, *SC*, *L.R.*, and *From Edge*. Measure numbers 14 through 22 are indicated at the bottom of the score.

WHEN WORLDS COLLIDE

— CONDUCTOR SCORE —
DURATION: 2:23

II. TRAJECTORY

ARRANGED BY
DON BARRETT (BMI)

Segue From Part One

♩ = 90

7

This page is a conductor score for the piece "When Worlds Collide II. Trajectory". It features a large, diagonal watermark that reads "FOR DEMONSTRATION USE ONLY" and "SUNSET SCOPES". The score is written for a full orchestra and includes a solo voice part. The instruments listed on the left are: Flute, B♭ Clarinet (1 and 2), B♭ Bass Clarinet (1), E♭ Alto Saxophone (1 and 2), B♭ Tenor Saxophone, E♭ Baritone Saxophone, Solo Voice, B♭ Trumpet (1, 2, 3), Horn in F (1, 2), Low Brass (1, 2, 3), Tuba, Bells/Chimes, Vibraphone (1, 2), Marimba (1, 2, 3), Celeste, Piano/Synth 1, Synth 2/FX, Bass Guitar, Tympani, and Percussion (1, 2, Snare, Tenor, Bass). The score is in 4/4 time and begins with a tempo of ♩ = 90. The key signature is one flat (B♭). The music starts with a "Segue From Part One" and includes a solo voice part with the lyrics "All a-round me are fa-mi-liar fa-ces worn out pla-ces". The score is divided into measures 1 through 11, with a double bar line after measure 6. The percussion part includes a "Mark Tree" section with "L.R." and "SC" markings.

The musical score for page 30 of 'WORLDS_III - CONT.' is a complex orchestral arrangement. It features the following instruments and parts:

- Flute (FL):** Part 1, starting at *mf* and *cresc.*
- Clarinet (Clar):** Parts 1 and 2, starting at *mf* and *cresc.*
- Bassoon (Bs. Cl):** Part 1, starting at *mf* and *cresc.*
- Saxophones (A. Sax, T. Sax, B. Sax):** Parts 1 and 2 for each, starting at *mf* and *cresc.*
- Trumpets (Tpt):** Parts 2 and 3, starting at *mf* and *cresc.*
- Horns (Hn):** Parts 1 and 2, starting at *mf* and *cresc.*
- Trombones (Tb):** Parts 1, 2, and 3, starting at *mf* and *cresc.*
- Bells (Bells):** Part 1, starting at *mf*.
- Vibes (Vibes):** Parts 1 and 2, starting at *mf*.
- Maracas (M1, M2, M3):** Parts 1, 2, and 3, starting at *mf*.
- Synthesizers (Synth 1, Synth 2):** Parts 1 and 2, starting at *mf* and *cresc.*
- Percussion (Perc):** Parts 1 and 2, including Mark Tree, CBD, and SC, starting at *mf*.
- Snare/Tom/Timpani (SN, TN, TD):** Parts 1, 2, and 3, starting at *mp* and *cresc.*

The score is marked with a large watermark: "FOR DEMONSTRATION USE ONLY".