

THIS IS NOT A TEST

Composed by Don Barrett (BMI)

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Grade: Medium-Advanced (Open Class Movement)

Total Duration: 5 Minutes 47 Seconds

I. TRANSMISSION

II. CONTACT

III. ENCRYPTION

INSTRUMENTATION

Bells

Chimes

Vibraphone 1 (3 Octave)

Vibraphone 2 (3 Octave)

Marimba 1 (4 $\frac{1}{3}$ Octave)

Marimba 2 (4 $\frac{1}{3}$ Octave)

Marimba 3 (4 $\frac{1}{3}$ Octave)

Synth 1/FX (Piano, Digi-Synth, Strings, Celeste, Male Choir, Harp)

Synth 2/FX (Saw Synth, Strings, Theremin Synth, Bend FX, Female Choir, Male Choir, Hit FX)

Bass Guitar

Tympani

Percussion 1 (Concert Bass Drum, High Hat, Mark Tree)

Percussion 2 (Cabasa, China Crash, Suspended Cymbal, Brake Drum, Latin Shaker, Egg Shaker, Sand Blocks, Mark Tree, Tam Tam, Concert Toms, Small Triangle, High Hat, Sleigh Bells, Wood Block)

Percussion 3 (Tam Tam, Mark Tree, Concert Toms, Sleigh Bells, Suspended Cymbal, Vibraslap, China Crash, Tambourine, Small Triangle, Brake Drum)

Percussion 4 (Suspended Cymbal, Mark Tree, Sand Blocks, China Crash)

Battery Snare

Battery Tenor Drums

Battery Bass Drums (5)

Battery Cymbals

GLOSSARY

Opt. = Optional

Pl. = Player

Sim. = Simile

Sus. = Sustain

Pizz. = Pizzicato

CBD = Concert Bass Drum

SC = Suspended Cymbal with Mallets

Spl. = Splash

L.R. = Let Ring (Resonate)

Mtd. Str. = Muted Stroke

Sm. = Small

SUNSET
SCORES

25

The musical score is arranged in a multi-stem format. The top section includes:

- B/C**: Bass and Contrabass
- Vibes 1 & 2**: Vibraphone parts
- M 1, 2, 3**: Mallet parts
- Pn./Synth 1**: Piano and Synthesizer 1
- Synth 2**: Synthesizer 2
- BG**: Bass Guitar
- Tymp.**: Tympani

The bottom section includes:

- Perc. 1-4**: Various percussion instruments
- SN**: Snare Drum
- TN**: Tom
- BD**: Bongo
- CYM**: Conga

Measures 22, 23, 24, 25, and 26 are clearly marked. A large '4' is written vertically in the center of the score, likely indicating a 4/4 time signature. A watermark 'SUNSET SCORES FOR DEMONSTRATION USE ONLY' is overlaid diagonally across the page.

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II. CONTACT

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Opt. Segue From Part One

7

♩ = 120

Bells/Chimes

Vibraphone 1

Vibraphone 2

Marimba 1

Marimba 2

Marimba 3

Piano/Synth 1

Synth 2/FX

Bass Guitar

Tympani

Percussion 1

Percussion 2

Percussion 3

Percussion 4

Snare

Tenor

Bass

Cymbals

Theremin-Like Synth *mf*

Strings *mp*

Tam Tam *mp*

Mark Tree *mp*

L.R.

SC *mp*

SC *mp*

1 2 3 4 5 6 7 8 9 10

21

29

The musical score is arranged in a multi-stem format. The top section includes staves for B/C, Vibes 1, Vibes 2, M 1, M 2, M 3, Pn./Synth 1, Synth 2, BG, and Tymp. The bottom section includes Perc. 1, Perc. 2, Perc. 3, Perc. 4, SN, TN, BD, and CYM. The score is divided into measures 21 through 29. A large watermark 'FOR DEMONSTRATION USE ONLY' is overlaid diagonally across the page. The score includes various musical notations such as notes, rests, dynamics (e.g., *f*, *mf*, *ff*), articulation (accents, slurs), and performance instructions like 'Bend/FX', 'Harp', and '(+ Female Choir "Ah")'. A double bar line is present between measures 28 and 29.

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III. ENCRYPTION

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Segue From Part Two

♩ = 176

The score is for a 4/4 piece. It features the following instruments and parts:

- Bells/Chimes:** Treble clef, mostly rests.
- Vibraphone 1 & 2:** Treble clef, playing chords with accents and dynamics like *ff*.
- Marimba 1, 2, & 3:** Treble and Bass clefs, mostly rests.
- Piano/Synth 1:** Treble clef, playing chords with dynamics like *ff* and *Piano*.
- Synth 2/FX:** Treble clef, playing chords with dynamics like *ff*.
- Bass Guitar:** Bass clef, mostly rests.
- Tympni:** Bass clef, playing rhythmic patterns with dynamics like *ffp* and *cresc.*
- Percussion 1-4:** Percussion clef, including CBB, Mark Tree, Tam Tam, and SC. Dynamics range from *ppp* to *f*.
- Snare:** Percussion clef, playing rhythmic patterns with dynamics like *p*, *mp*, *mf*, *f*, and *ff*. Includes a *From Edge* marking.
- Tenor:** Percussion clef, playing rhythmic patterns with dynamics like *p*, *mp*, *mf*, *f*, and *ff*.
- Bass:** Bass clef, playing rhythmic patterns with dynamics like *p*, *mp*, *mf*, *f*, and *ff*. Includes a *Muted* marking.
- Cymbals:** Percussion clef, mostly rests.

15

Musical score for measures 13-17, featuring multiple instruments and percussion parts.

Measures 13-14: Vibes 1 and 2 play a rhythmic pattern with notes G4, A4, B4, C5. Vibes 1 and 2 have a *mf* dynamic. M1, M2, and M3 play a rhythmic pattern with notes G4, A4, B4, C5. M1, M2, and M3 have a *mf* dynamic. Pn./Synth 1 plays a rhythmic pattern with notes G4, A4, B4, C5. Pn./Synth 1 has a *mf* dynamic. Synth 2 plays a sustained chord with notes G4, A4, B4, C5. Synth 2 has a *mf* dynamic. BG plays a sustained chord with notes G4, A4, B4, C5. BG has a *mf* dynamic. Tym. plays a rhythmic pattern with notes G4, A4, B4, C5. Tym. has a *mf* dynamic.

Measures 15-17: Vibes 1 and 2 play a rhythmic pattern with notes G4, A4, B4, C5. Vibes 1 and 2 have a *mf* dynamic. M1, M2, and M3 play a rhythmic pattern with notes G4, A4, B4, C5. M1, M2, and M3 have a *mf* dynamic. Pn./Synth 1 plays a rhythmic pattern with notes G4, A4, B4, C5. Pn./Synth 1 has a *mf* dynamic. Synth 2 plays a sustained chord with notes G4, A4, B4, C5. Synth 2 has a *mf* dynamic. BG plays a sustained chord with notes G4, A4, B4, C5. BG has a *mf* dynamic. Tym. plays a rhythmic pattern with notes G4, A4, B4, C5. Tym. has a *mf* dynamic.

Percussion: Perc. 1 (Small Triangle) plays a rhythmic pattern with notes G4, A4, B4, C5. Perc. 1 has a *mp* dynamic. Perc. 2 (Vibraslap) plays a rhythmic pattern with notes G4, A4, B4, C5. Perc. 2 has a *f* dynamic. Perc. 3 and Perc. 4 are silent.

SN (Snare Drum): SN plays a rhythmic pattern with notes G4, A4, B4, C5. SN has a *f* dynamic.

TN (Tom): TN plays a rhythmic pattern with notes G4, A4, B4, C5. TN has a *f* dynamic.

BD (Bass Drum): BD plays a rhythmic pattern with notes G4, A4, B4, C5. BD has a *f* dynamic.

CYM (Cymbal): CYM plays a rhythmic pattern with notes G4, A4, B4, C5. CYM has a *f* dynamic.

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